

## CAPTAIN'S CABIN

YOU MAY ENTER YOUR CABIN.  
YOU KEEP VODKA THERE.

## HEAVY HITTER

YOUR PUNCH CAUSES A LOSS  
OF 2 HIT POINTS TO YOUR  
TARGET INSTEAD OF 1.  
ONE USE.

## TASTY COOKIES

EATING ONE OF YOUR COOKIES  
HEALS SOMEONE ONE HIT POINT.

## HEAVY HITTER

YOUR PUNCH CAUSES A LOSS  
OF 2 HIT POINTS TO YOUR  
TARGET INSTEAD OF 1.  
ONE USE.

## DIVE SPECIALIST

YOU MAY STAY IN THE WATERS  
EXTRA MINUTES WHEN DIVING.

## IT'S YOUR BIRTHDAY

IF YOU WHINE ABOUT THIS FOR A FEW  
MINUTES TO SOMEONE, AND THEY HAVE AN  
ITEM, THEY ARE COMPELLED TO GIVE YOU  
IT, IF NOTHING ELSE TO JUST SHUT YOU  
UP. ONE USE.

## FIRST AID

YOU MAY HEAL ANOTHER  
CHARACTER ONE HIT POINT.  
ONE USE.

## IT'S YOUR BIRTHDAY

IF YOU WHINE ABOUT THIS FOR A FEW  
MINUTES TO SOMEONE, AND THEY HAVE AN  
ITEM, THEY ARE COMPELLED TO GIVE YOU  
IT, IF NOTHING ELSE TO JUST SHUT YOU  
UP. ONE USE.

## FIRST AID

YOU MAY HEAL ANOTHER  
CHARACTER ONE HIT POINT.  
ONE USE.

## SURGICAL ASSIST

YOU MAY ALLOW THE MEDICAL  
OFFICER TO REPLACE ALL THE  
PIECES IN THE OPERATION BOARD.  
ONE USE.

<p><b>CAPTAIN'S SNEAK</b></p> <p>YOU MAY ENTER THE CAPTAIN'S CABIN EXACTLY ONCE. ONE USE.</p>	<p><b>ALCOHOLIC</b></p> <p>YOU MUST DRINK EVERY 20 MINUTES. IF YOU DO NOT, YOU LOSE A HIT POINT AND MUST PUNCH THE NEAREST PERSON.</p>
<p><b>FIRST AID</b></p> <p>YOU MAY HEAL ANOTHER CHARACTER ONE HIT POINT. ONE USE.</p>	<p><b>ALCOHOLIC</b></p> <p>YOU MUST DRINK EVERY 20 MINUTES. IF YOU DO NOT, YOU LOSE A HIT POINT AND MUST PUNCH THE NEAREST PERSON.</p>
<p><b>EMERGENCY PATCH</b></p> <p>YOU MAY CAUSE A FAILED REPAIR ATTEMPT AT THE TORPEDOES, ENGINE, OR PRESSURE STATIONS TO NOT DESTROY THE SUBMARINE. ONE USE.</p>	<p><b>ALCOHOLIC</b></p> <p>YOU MUST DRINK EVERY 20 MINUTES. IF YOU DO NOT, YOU LOSE A HIT POINT AND MUST PUNCH THE NEAREST PERSON.</p>
<p><b>JURY RIG</b></p> <p>AS LONG AS THE GMS HAVE ONE IN STOCK, YOU MAY CREATE A FIRE EXTINGUISHER, GAS MASK, OR HARPOON. ONE USE.</p>	<p><b>ALCOHOLIC</b></p> <p>YOU MUST DRINK EVERY 20 MINUTES. IF YOU DO NOT, YOU LOSE A HIT POINT AND MUST PUNCH THE NEAREST PERSON.</p>
<p><b>JURY RIG</b></p> <p>AS LONG AS THE GMS HAVE ONE IN STOCK, YOU MAY CREATE A FIRE EXTINGUISHER, GAS MASK, OR HARPOON. ONE USE.</p>	

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