

# Agricola Expansion: The Mike Deck

This expansion contains 15 Occupations, 11 Minor Improvements, and 1 Major Improvement for Agricola. It was designed by Mike Young. Go to <http://www.intink.com> for more free games.

Agricola by Uwe Rosenberg and is available from Lookout Games and in English from Z-Man Games. Used with permission as long as we didn't make them look too much like official cards.



This work is licensed under a Creative Commons Attribution-Share Alike 3.0 License.

<http://creativecommons.org/licenses/by-sa/3.0/>

## To Prepare

Print out the cards at the bottom of this document onto cardstock. Ideally, you should print or glue the normal card backs onto these cards. You are on your own to obtain card backs to print out. Cut them out so they are the same shape and/or size as the normal cards in the game.

## New Concepts

This expansion introduces two new concepts.



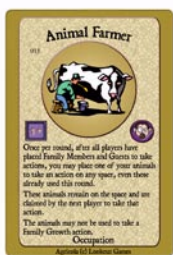
Some cards are to be used in games with 4 or fewer, or 3 or fewer players. Only use those cards when you have the correct number of players.

There are two Minor Improvements that have the 4- symbol on them. Only use those Minor Improvements in games with 4 or fewer players.

## Adding The Cards To The Game

Feel free to add as many or as few of the cards to the decks as you wish. The Occupations and Minor Improvements should just be shuffled into the appropriate decks. Place the Town Hall face up next to the other Major Improvement.

## New Cards



### Animal Farmer

You may use sheep, wild boar, cows, or horses. Animals represented by cards like the House Goat may not be used. If you use your animal to take other animals, you must still leave your animal on the space.



### Animal Trader

If you are not playing with Farmers of the Moor then you may not choose to receive Fuel.



### Bard

The players pay you the food after they collect it. You do not need to pay yourself the food.



### Johnny Appleseed

You immediately gain the food when the space is no longer considered unused.



## Chief's Wife

If additional Chief's family cards are created, they will also give bonus points to the Chief's Wife.



## Efficiency Expert

Building resources kept to give you bonus points for other cards count as building resources you have and thus you do not get points for them for the Efficiency Expert.



## Lumberjack

The first player who takes that action gets the wood. You may choose not to place wood in a round. Wood placed persists from round to round, but is not replaced when taken.



## Peddler

You may make exactly 1 trade each round with exactly 1 other player. This trade may involve any number of resources. Players may only trade resources they own.



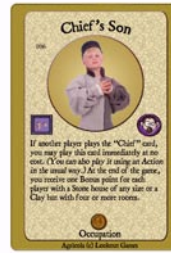
## Stepchild

The stepchild never moves into your house. You may not fence the stable used by the stepchild nor may you hold animals in it.



## Teacher

The teacher does not reduce the payment to less than 0 Food.



## Chief's Son



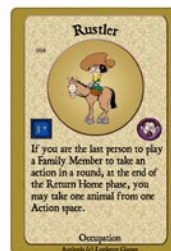
## Handyman

If there are multiple Minor Improvement decks to choose from, you may choose which deck from which to draw the card.



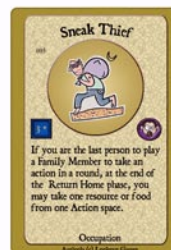
## Migrant

If the Migrant changes players, the new player need not feed him on the round the Migrant is moved, but the Migrant must be fed on subsequent rounds.



## Rustler

The animal must be a token on an action space. Animals left due to the Animal Farmer may be taken by the Rustler.



## Sneak Thief

The resource or food must be a token on an action space.



## Border Collie

You must immediately move an animal if it is on a space that stops being unused.



## Grain Silo

You still harvest grain as normal during the harvests.



## Pie Tin

When using the Pie Tin, you may only Bake Bread using the improvement used to cook the animal or vegetable even if you have other improvements that can Bake Bread.



## Schoolhouse



## Stockyard

If you use the stockyard, you get all the animals. Animals that are cooked are not put on the stockyard. Only animals with tokens are placed on the stockyard.



## Work Boots

Other players do not need to pay you food to become starting player when this card is face down. Players may take begging cards to pay for the food; you then get the food from supply. The food must be paid by the end of the action, so the player may pay you with food gained as part of the action.

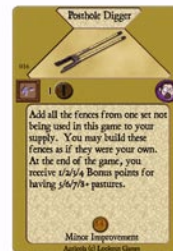


## Family Bible

When played as part of a Renovate Action, it still counts as the Minor Improvement played during that action.



## Pickle Barrel



## Posthole Digger

You must still follow all fence building rules when using the Posthole Digger



## Additional Stables



## Wild Onions

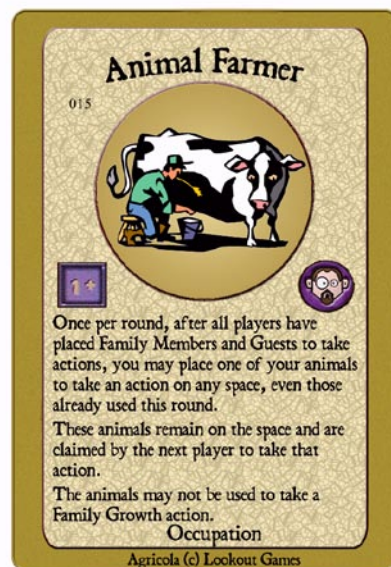
You receive the vegetable from supply.



## Town Hall



Print onto cardstock then cut and paste the image of a back of a card onto it.  
 You can find the image of the back of a card at <http://www.boardgamegeek.com>.



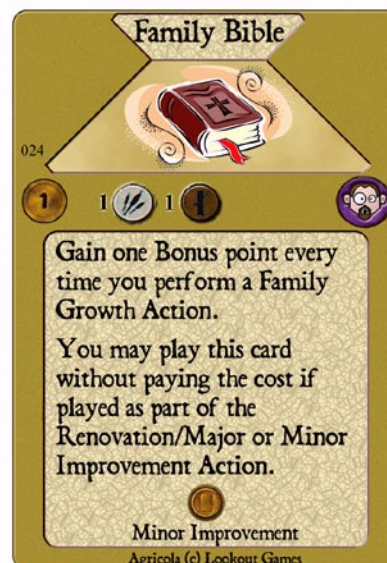


Print onto cardstock then cut and paste the image of a back of a card onto it.  
 You can find the image of the back of a card at <http://www.boardgamegeek.com>.





Print onto cardstock then cut and paste the image of a back of a card onto it.  
 You can find the image of the back of a card at <http://www.boardgamegeek.com>.



Print onto cardstock then cut and paste the image of a back of a card onto it.  
 You can find the image of the back of a card at <http://www.boardgamegeek.com>.

